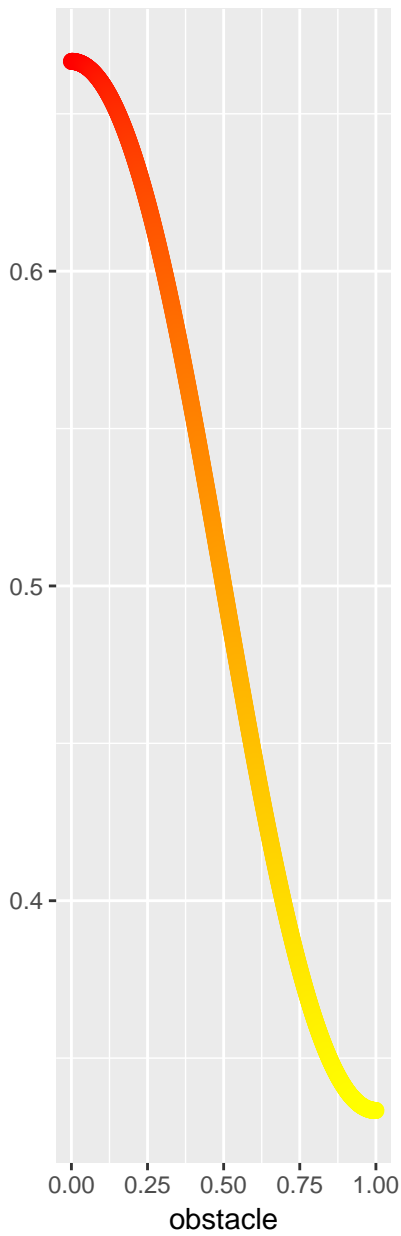


ObstacleAvoidance

obstacle vs mSteer



mSteer vs obstacle

