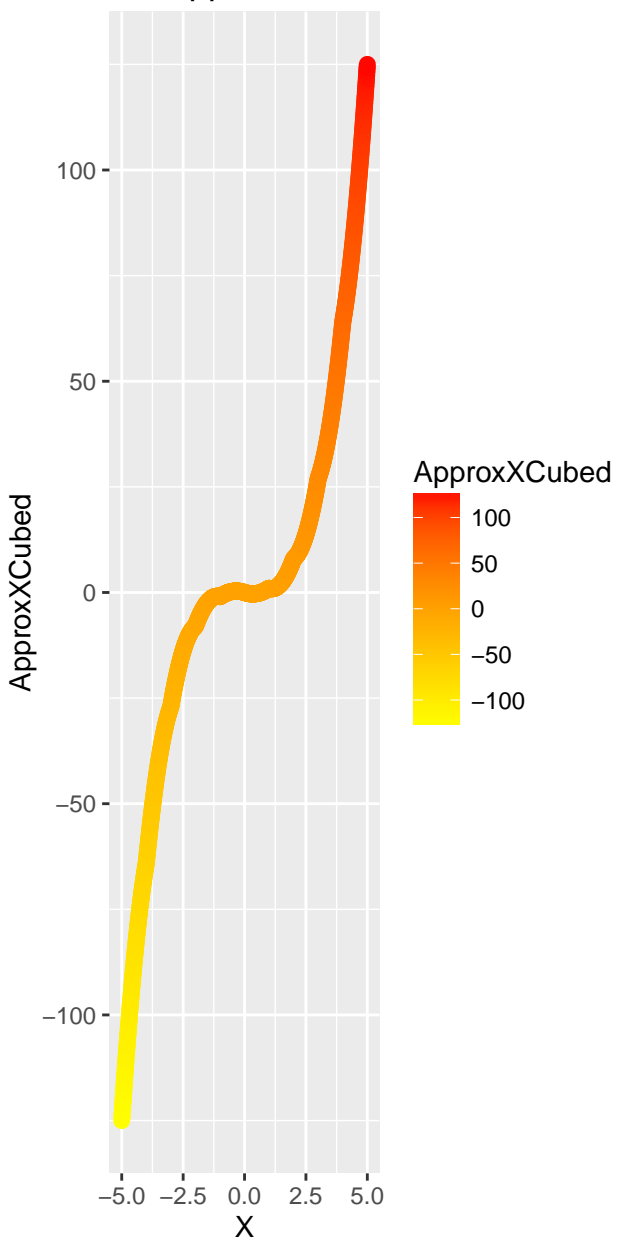


cubic_approximator

X vs ApproxXCubed



ApproxXCubed vs X

